

CVR AutoX Rules

(Revised 4-11-2021)

Car Class Rules

- Cars are classified according to the new 2021 **Quick Classification Guide** and **CVR AutoX Class Table** for 2021. Links can be found on the CVR AutoX Web Page.

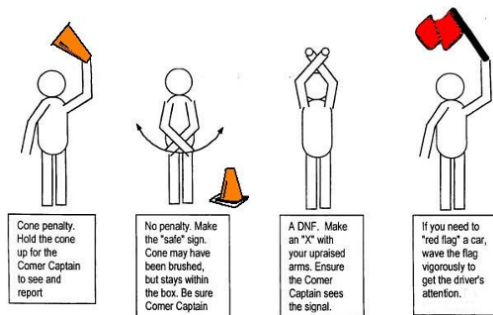
General Rules

- Everyone at the event must sign the Insurance Release Waiver.
- Minor Insurance Waiver release forms must be properly submitted for anyone under 18 years of age (see CVR AutoX Web Page for links).
- All minors must be accompanied and supervised by an adult.
- No alcohol, drugs, or impairment from such, at any time during the event.
- Please only drive FAST while on the course...not after exiting the course, or on local roads
- You Bend It...you Buy It (Timing Equip, fences, etc.). PCA's Insurance basically protects them and the Lot owners, not you. Please drive accordingly on course and in the area.
- Everyone is expected to act in a courteous, safe and civil manner during an event. Improper behavior or unsafe driving can cause disqualification and/or ejection from an event without refund at the discretion of the event organizer.
- The event organizer has the final ruling on any disputed issue that may arise. They will have the ability to add, remove, or modify any rule for safety, fairness, sportsmanship, unruly conduct, or civility reasons. The organizers may disqualify and/or eject any driver or attendee from that and future events.
- All cars must pass the safety Tech inspection before running
- Un-muffled and overly loud vehicles will not be allowed to compete. Cars must meet any specific noise limits of the event.
- Walking the course is permitted during specified times only. Wheeled conveyances are prohibited for "walks" except to accommodate physically impaired competitors at the discretion of the event organizer.
- Cars must display easily visible car numbers and class designation. A minimum height of 4 inches is preferred for car numbers and displayed on both sides of the car.
- At the end of the last run for the day, everyone is asked to help gather cones and pack-up the equipment while trophies are being calculated. Trophies will then be awarded as quickly as possible (usually within 10 minutes).

Flagging Rules

- Never turn your back to a car on course! Nor while walking near the course, to your work station, or when flagging!
- Keep the Red Flag ready, unfurled in your hand but hidden from drivers view

- If you see something (potentially unsafe) flag something! Waive the red flag vigorously (in a figure 8 motion)
- DO NOT step in front of a moving car!
- No distractions while flagging (phones, cameras).
- No sitting at a flag station while a car is running. Pre-plan your exit in case a car spins toward you.
- Keep Fire Extinguishers in their protective box unless needed. Please do not put drinks on them or knock them over.
- Nobody less than 18 years can be on the course (except 16-18 year olds while driving) or at flag stations.
- Before resetting a cone, wait until the car finishes the whole run, raise your red flag, and get the “Starters OK” (raised Flag) before advancing onto the course. Please move as briskly as you comfortably can.
- Watch for “wigglers” (cones behind the car) and perfectly reset them...every inch counts!
- Use the following hand signals to indicate penalty:



Cone Penalty Rules

- Any marked cone tipped over, or moved completely outside of its chalked box (including pointer cones) adds a 2 second penalty to the raw time for that run.
- Drivers should stop on course if they see a cone down, out of its chalked box, or in the wrong place, and point it out to the flag station worker to get a re-run (and not be blamed).
- If you back-up in order to avoid a cone, or to stay on course, the run will be counted as a Did Not Finish (DNF)

Driving Rules

- All drivers must attend the Driver's Meeting and be fully Registered for the event.
- All drivers must present a valid driver's license as part of Registration for the event.
- An entrant may drive only one automobile at each event for points. A driver may take their runs in another car at the discretion of the event organizer for unofficial, non-award, runs providing that car had passed Tech inspection for the event.
- If you get lost on course...STOP and regain your bearings before resuming the run (don't be unsafe and start inventing your own course).
- If your car slides, recover on the first oscillation! Open the steering, stop overpowering your rear wheels, scrub off the speed, and regain control before the next gate!

- The only time that two people are allowed in the same car, is when one is an Instructor!
- For a run to count for awards or points, the driver must remain on the course after passing the Entrance and until passing the Exit. Otherwise the run will be counted as a Did Not Finish (DNF) and a rerun will not be granted for a DNF.
- Pylons must be navigated in the correct order and without engaging reverse gear, or an Off Course/DNF will result.
- Traversing the course in unnatural directions after the start gate and before the timing light trigger (start line) to gain an unsportsmanlike advantage will result in a DNF at the discretion of the event chair.
- Failure to make a complete stop in the proper area (where marked and if required), after a timed run will result in a DNF.
- Failure to obey flag signals or instructions from the Starter could result in dangerous situations and be grounds for disqualification.

AutoX Run Rules

- Runs are made by “heats”, where everybody gets one run each before the next heat starts.
- Pay attention to the “run clock” display and run with your “class”.
- If you have a first heat work assignment then “make-up” your missed run during the second heat. Other workers should anticipate their missed runs and pre-emptively take their “make-up” run before their work assignment.
- The number of runs for the day will be announced before the last run starts.
- The official score for a run will be measured by the automatic timer, to the thousandth of a second, plus any penalties incurred. If the official time is audited, due to procedure or protest, then the official time, as originally recorded, may be changed.
- If the automatic timing system malfunctions then a hand-held stopwatch may be substituted by one or more practiced and unbiased operator. Results acquired by a hand triggered timing device shall be counted only to the tenth of a second and any result within two tenths of a second will be ruled a tie.
- A competitor’s score for the event will be the competitor’s lowest official time, plus any penalty, from a minimum of three separate timed runs.
- If an event ends with less than three official runs for the day then that event will not be counted towards the Championship AutoX Series.

Event Award Rules

- Awards will be based on event scores.
- Tied scores will not be broken and equal awards will be given.
- Each Class will be awarded trophies based on the number of drivers/class as follows: 1/1 , 1/2 , 2/3, 3/4 , 4/5 , 5/6 or more.
- A Fastest Time of Day (FTD) award will be given to the fastest Porsche (lowest Score).

Championship AutoX Series Rules

- Championship Series points will be awarded based on event scores.

- Points will only be given to PCA members driving a Porsche. Drivers may use multiple Porsches during the season; they are not required to drive the same Porsche at all events.
- Points will be awarded as a percentage the score is off of the FTD score. The FTD driver will receive 100 points. Points are calculated by dividing the FTD time by the drivers best run time, multiplied by 100. For example if the FTD time was 48.000 seconds and the drivers best run time was 50.000 seconds, their percentage off the FTD time would be 96 percent ($48/50*100=96$) and that driver would then be awarded 96.000 points.
- The driver's highest 3 out of 5, 4 out of 6 (or as otherwise announced) points will be added to determine final driver championship points for the season. The maximum number of points a driver may get is 300 or 400 respectively.
- The Autocross Overall Champion for the season will be determined by the driver with the highest points. If there is a tie for the most points, the points from the driver's next best event will be added to the total and the driver with the higher points will win.

Hoffman Cup Run Off Event Rules

- The Championship AutoX Series points will be used to determine the top twenty drivers (or as otherwise announced).
- Runoff rules will be determined and discussed at the event to ensure the fairest scoring.
- The best driver at the Hoffman Cup Run Off event will be awarded the Autocross Runoff Champion for the season.